

Art Curriculum Map

Art at Burlington offers children the opportunity to stimulate their creativity and imagination. Our aim is that children record observations, learn new techniques and we believe that exploring creativity in art increases enjoyment and engagement. We place great emphasis on the process and not just the final product, to show the 'journey' the child has taken to reach their final piece.

	Autumn	Spring	Summer	Key Vocabulary	Artists
Nursery	<p>Explore art materials eg play dough, junk modelling, paint - using a variety of brushes and objects such as playdough cutters, rolling pins and natural resources</p> <p>Handle and manipulate materials</p>	<p>Use a variety of brushes in creative area</p> <p>Print with various objects eg cotton reels, blocks etc</p> <p>Explore what happens when colours are mixed</p> <p>Name primary colours</p> <p>Introduce the work of and create own creation in the style of Jackson Pollock</p>	<p>Describe different textures in malleable trays e.g slimy, wet, rough, bumpy.</p> <p>Introduce simple repeating patterns link to animals..</p>	<p>clay</p> <p>playdough</p> <p>junk modelling</p> <p>make</p> <p>draw</p> <p>paint</p> <p>paint brush</p>	<p>Jackson pollock</p> <p>Local artist</p>
Reception	<p>Discuss, model and explore the use of free choice creative and construction areas</p> <p>-pencils, pens, junk modelling, paint in different media, collage, oil pastel, crayon, glue, sellotape, masking tape, scissors, brushes</p> <p>Draw self portraits with basic features</p> <p>Draw family pictures</p> <p>Explore clay/salt dough to make sculpture</p> <p>Introduce observational drawing</p> <p>Introduce different equipment/mark making items</p> <p>Introduce how to draw different shapes and patterns</p>	<p>Model and create observational pictures using various materials</p> <p>Name tools that can effect different materials e.g. scissors, tape</p> <p>Explore sculpture with a range of materials e.g. clay, salt dough, playdough</p> <p>Experiment with rolling, squashing, squeezing, pushing, pulling</p> <p>Recreate and take inspiration from the work of others</p> <p>Discuss and explore texture during senses</p> <p>Create a feely book of textures</p> <p>Explore and discuss different textures in malleable tray</p> <p>Create repeating patterns using a variety of materials e.g. painting, stamping, printing, collage</p>	<p>Select a variety of materials to design and make products</p> <p>Explore colour mixing and how to make secondary colours</p> <p>Name secondary colours</p> <p>Discuss creations with others variety of construction items e.g small/large wooden blocks, Lego, Duplo, magnets</p> <p>Use drawings to tell a story</p>	<p>collage</p> <p>design</p> <p>salt dough</p> <p>materials</p> <p>charcoal</p> <p>construction</p> <p>observe</p> <p>stamp</p> <p>pattern</p> <p>print</p>	<p>Giuseppe Arcimboldo</p> <p>Jackson pollock</p> <p>Van Gogh</p> <p>Matisse</p>

Year 1	<p>Use junk modelling to make a model of the school and experiment with cutting, glueing and attaching materials effectively</p> <p>Use a variety of natural materials e.g. clay, sticks, leaves, to create animals with key parts - eg reptile puppets, fish collages, space creatures and pirates..</p> <p>Experiment with rolling, kneading, shaping, squeezing.</p> <p>Experiment thick and thin paintbrushes using a range of pencils and different paintbrushes</p> <p>Use a variety of tools inc pencils, rubbers, crayons, pastels, felt tips, charcoal and chalk to create and collect a range of artwork.</p> <p>Build a repeating pattern and recognise patterns in the environment, including replicating patterns in drawings</p> <p>Use a variety of tools and techniques including the use of different brush sizes and types</p> <p>Explore how colour changes through mixing colours</p> <p>Use objects to create prints (transition)</p>	<p>Compare and Select materials based on their suitability to test Science experiments eg floating pirate ship, protective dragon egg cracking</p> <p>Develop drawings and sketches to show tones, detail and patterns</p> <p>Ask and answer questions about the starting points for their work and develop ideas based on the work of others</p> <p>Discuss and give opinions on the work of famous artists - Henri Rousseau, John Gillo, Turner, Hokusai and Andy Goldsworthy</p> <p>Explore similarities and differences between pieces of artwork through class discussion</p> <p>Recreate and take inspiration from the work of others to create their own artwork</p> <p>Review their artwork and give a simple opinion in class discussion</p>	<p>Plan and choose appropriate materials to create items for visiting another country for Paddington's suitcase</p> <p>Explore sculpture with a range of <u>natural materials, outdoor sculptures, focusing on composition, repeating patterns and placement</u></p> <p>Develop observational skills to draw self portraits focussing on facial proportions</p> <p>Discuss and experiment with pattern and texture to weave linked to a contrasting country (Peru)</p> <p>Explore techniques using colour, such as tie-dye and printing</p>	<p>self portrait colour tone lighter darker shade pattern texture line shape form space artist</p>	<p>Henri Rousseau</p> <p>John Gillo</p> <p>Turner Hokusai</p> <p>Andy Goldsworthy</p> <p>Andy Warhol</p>
Year 2	<p>Discuss and select materials based on their suitability to test Science experiments e.g. roof for a new house, best material for a parachute</p> <p>Design and create tudor house pictures using charcoal using the skills of shading, shadowing and highlighting</p> <p>Draw lines of different sizes and thickness in Tudor house and GFOL silhouette</p> <p>Use lines of varying thickness to recreate their own LS Lowry pictures.</p> <p>Use a variety of tools inc pencils, rubbers, crayons, pastels, felt tips, charcoal and chalk to create and collect a range of artwork</p> <p>Use a variety of tools and techniques including the use of different brush sizes</p>	<p>Explore dots and lines to demonstrate pattern and texture (linked to computing) Show pattern and texture by adding dots and lines</p> <p>Create dots and lines to demonstrate pattern and texture</p> <p>Design and create a medal for Florence Nightingale/Mary Seacole using clay, using the techniques rolling, cutting, moulding and pinching.</p> <p>Discuss and select materials based on their suitability to make packaging for a new sweet</p> <p>Ask and answer questions about the starting points for their work and develop ideas based on the work of others</p>	<p>Develop deeper observation skills including line, tone to draw self portraits focussing on facial detail</p> <p>Ask and answer questions about the starting points for their work and develop ideas based on the work of others</p> <p>Explore similarities and differences between pieces of artwork through class discussion</p> <p>Recreate and take inspiration from the work of others to create their own artwork</p>	<p>craft maker designer style compare technique same/differen + inspire</p>	<p>Mondrian</p> <p>Kandinsky</p> <p>LS Lowry</p>

	<p>and types e.g. Draw fruit and vegetables using line</p> <p>Mix primary colours to make secondary when making habitat picture</p> <p>Explore how colour changes through adding white/black to create new shades. Decide which shade to use when painting</p>	<p>Explore similarities and differences between pieces of artwork through class discussion</p> <p>Review their artwork and give a simple opinion in class discussion</p>			
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