

PE curriculum map

At Burlington Infant and Nursery School we believe that all children should develop a love of physical activity and a confidence in their ability to perform physical tasks. Children are encouraged to lead active, healthy lifestyles and are made aware of the choices needed to do this, from healthy eating to regular exercise. Through taking part in two PE sessions a week, children become confident in a variety of areas of physical activity, including ball skills, basic and more advanced movement, and dance, allowing them to leave Burlington Infants with the knowledge and skills needed to not only develop a healthy relationship with sport but to give them a strong foundation of skills for school and beyond.

| | | Autumn | Spring | Summer | Key Vocabulary |
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| Nursery | Dance Gymnastics Games and Athletics | Use movements to express feelings. Copy movement in response to music and begin to move rhythmically. Participate in dancing and ring games. Mount stairs/steps or climbing equipment using alternate feet Kick a large ball Learn how to use PE equipment ie coits, bean bags, hoops, stilts, bats. | Response with a range of media such as music and dance. Move freely and with pleasure and confidence in a range of ways e.g., rolling, crawling, walking, running, jumping, skipping and hopping Stand momentarily on one foot Catch a large ball Observe the effects of physical activity on their bodies Use a range of PE equipment safely. | Negotiate space successfully whilst dancing to music. Move skillfully and negotiate space over and around obstacles Move and run skillfully and negotiate space successfully, adjusting speed or direction to avoid obstacles Throw and catch a large ball Use a range of PE equipment confidently. | dance move body (parts) jump run throw roll climb |
| Reception | Dance Gymnastics | Show good control and coordination in large and small movements. Express movement in response to music Experiment with different ways of travelling and moving | Move confidently in a range of ways, safely negotiating space when dancing. e.g. slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping Experiment different dances through a choice of themes e.g. Chinese New Year, Show good control and coordination in large and small movements Negotiate space including the use of apparatus | Create and repeat a variety of short dances inspired by a range of stimuli eg Around the world week Explore basic gymnastic actions on the floor and using apparatus. Adjust speed to or change direction to avoid obstacles when playing chasing or racing games Understand how to work as part of a team to complete sports day races | Move create feelings mood speed turn catch obstacle slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping space |

| | Games Athletics | Explain the importance of physical exercise for good health Move confidently in a variety of ways, e.g. running, jumping, skipping walking Handle equipment effectively, e.g. rolling, bouncing, kicking, throwing, catching using a large ball or beanbag | Handle equipment effectively e.g picking up floor mats, using tennis racquets Negotiate space successfully when playing racing, chasing games with other children Handle equipment effectively, e.g. rolling, bouncing, kicking, throwing, catching using a large ball or beanbag | Show good control when throwing and catching different sized balls | |
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| Year 1 | Dance | Move confidently and safely in their own and general space whilst exploring basic agility, balance and coordination skills. Create a dance phrase using basic travelling and jumping movements. Combine travel, jump and balance in dance sequence and perform. Explore different ways to balance Remember and perform three basic shapes. | Explore movement with specific body parts. Move body parts in contrasting ways, reacting to stimuli. Explore gesture using a variety of body parts. Create a simple dance sequence using a character as a stimulus. Use movement and gestures to convey a character. | Change speed and level Create and perform (in a group) a dance sequence with a clear beginning, middle and end. Identify movements of certain characters. Mount, travel along and dismount a bench | perform create imagine link space control balance improve repeat teamwork exercise control speed direction underarm overarm balance |
| | Games | Link movements together Use dish and arch shapes to perform a log roll. Develop take off and landing skills. . Show different ways to use a ball or beanbag. Consistently find space avoiding others. Understand the safety and importance of finding free space. | Apply gymnastic shapes when jumping Travel by transferring weight between hands and feet. Travel at different levels, with and without apparatus. Work with a partner to balance and link movements together in a sequence. Throw and catch underarm with a partner and working collaboratively in a small group using overarm as a target. | safely using different hand apparatus. Perform a bunny hop along and over a bench as well as a 4-5 movement sequence on a bench. Land jumps safely from different heights. Balance on a bench using different shapes. | travelling egg roll equipment apparatus tuck/star/straight/arch/di sh stretch height speed-slow/fast forwards/backwards relaxed/curled pass roll hit throw catch bounce drop under/over partner |
| | | Roll a ball towards a target. Perform underarm throw towards a target. Apply rolling, underarm throw and catching in a series of challenges. | Retrieve a ball to return to a partner or team. Track and intercept a ball to retrieve and pass to team. | | |

| Year 2 | Dance | Explore different travelling movements that express a feeling. Perform a movement phrase that illustrates a feeling. Change the order of | Create a warm up sequence, explaining the importance of warming up. Identify a range of actions with levels using a sport theme. | Explore jumping and gestures within a 'Spring Day' dance sequence. Develop basic gestures when creating a 'Summer' dance sequence. | beat/tempo/count sprinting technique coordinate feedback |
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| | Athletics | Move safely around an area and understand the changes on the body during exercise. Run with control at different speeds. Send and receive a ball/equipment. Take off and land with control Use different jumps for height and distance. | Apply throwing and retrieval skills in a game and effectively use throwing and retrieval skills in a game. Use hands or equipment when striking a ball. Understand tactics (making it harder for the opposition) Strike a ball into space using feet. Roll, bounce, throw and catch a variety of equipment individually and against an opponent. Attack and defend in a game situation. | Move around safely and work as part of a team Experiment with different throwing techniques. Receive a ball under game conditions. Send an object using different techniques and decide on technique depending on the task. Link steps, jumps, balance and control. With a partner create a short sequence linking jumps together Run at different speeds and change direction. Send and receive an object consistently with control. Throw objects accurately at a target. Link running and jumping for distance. Apply athletics techniques in a competition environment. | |

| | movements to create a dance sequence using contrasting feelings. Explore different feelings using music as stimuli. Mirror the movements of a partner. Create a dance phrase, using music as the stimulus and adapt a dance phrase to communicate a mood or feeling. | Create a beginning to a dance sequence that uses simple canon and perform a motif to music with a partner. Ensure dance sequence has a clear beginning, middle and end. | Create and perform two linked dance sequences. Explore turning and movement qualities and use these to extend an autumn dance sequence. Explore and create moment of stillness. Use movement qualities associated with Winter. Link and adapt dance sequences and to create a dance using contrasting movement qualities. | accurately attack/defend direction receive/send teammate opponent |
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| Games Athletics | Recall and perform 3 gymnastic shapes, as jumps and to perform the front and back support position. Rock individually, learn steps and perform a log and egg roll to feet. Land and start a forward roll in different shapes. Perform a 3 or 4 movement sequence using a forward roll. Travel at different levels and inclines. Roll a ball towards a target with accuracy. Use a variety of ball manipulation skills with control. Kick a ball with accuracy to a targeted area. Strike/hit a ball using a variety of equipment or hands to a targeted area. Catch an object consistently, individually and with a partner. Apply various ball skills within a game scenario and to apply simple tactics. | Roll and catch a hula hoop with a partner. Perform ball skills individually. Use a hula hoop to perform different tasks using a range of body parts. Balance, jump and travel with hand apparatus. Create a 3 or 4 movement sequence in a pair, using hand apparatus. Roll a ball towards a target while working with a partner .Kick a ball with a partner and then versus a partner, using simple tactics. Strike/hit a ball to score points. Throw in different directions over different distances. Throw and catch whilst moving. Apply various sending and receiving skills with a partner in a competitive situation as well as tactics to a sending and receiving game. Work with a partner to reach a target area unopposed and opposed. Play a 1v2 striking and fielding game to score runs (points). Play a 2v2 striking and fielding game to score runs. Apply tactics to various 2v2 games while keeping score and adapting to rule changes. Play an even sided team game using a variety of simple tactics. | Travel on the floor at different levels, inclines and heights. Execute a jump on the floor and a jump off a piece of apparatus. Mount a bench, travel across and dismount with a shape jump. Perform a 4 or 5 movement sequence on different levels. Experiment with different throwing techniques. | |

| Run at different speeds depending on the tasks and to change direction quickly. Explore different ways of throwing and to work constructively with a partner and different ways of jumping to work constructively as part of a team. Apply athletics techniques in a competition environment. | Receive a ball under game conditions. Send an object using different techniques and decide on technique depending on the task. Link steps, jumps, balance and control. With a partner create a short sequence linking jumps together. Use correct running technique when sprinting. Pass a relay baton securely and quickly. Throw an object using an over-arm technique for accuracy and distance. Take-off and land with control and jump for height and distance. Apply athletics techniques in a competition environment |
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